Veterinary Technology (A.A.S.) – Three Years Part-time Curriculum

Prerequisites:

CHM 101 Intro to Chemistry or CHM 111 General Chemistry – 4
ENG 111 College Composition I or Higher – 3
MTH 133 Mathematics for Allied Health – 3

1SDV 101 Orientation to Veterinary Technology – 1
VET 111 Anatomy and Physiology of Domestic Animals – 4
Total 15 for Prerequisites

VET 105 Intro to Veterinary Technology – 3
VET 116 Animal Breeds and Behavior – 3
VET 211 Animal Diseases I – 2
Total 8 = 1st Semester, Fall

VET 131 Clinical Pathology I – 3 VET 216 Animal Pharmacology – 2 ²Social Science Elective – 3 <u>Total 8 = 2nd Semester, Spring</u>

CST 110 Intro to Communications or CST 126 Interpersonal Communications – 3

³Humanities/Fine Arts Elective - 3

Total 6 = 3rd Semester. Summer

VET 121 Clinical Practices I – 3 VET 122 Clinical Practices II - 3 VET 132 Clinical Pathology II – 3 Total 9 = 4th Semester, Fall

VET 214 Animal Dentistry – 2 VET 133 Clinical Pathology III – 3 VET 135 Anesthesia of Domestic Animals – 2 Total 7 = 5th Semester, Spring

VET 212 Animal Disease II – 2 VET 221 Advanced Clinical Practices III – 4 Total 6 = 6th Semester, Fall

VET 217 Intro. to Laboratory, Zoo, and Wildlife Medicine – 2
VET 235 Animal Hospital Management/Client Relations – 3
VET 290 Preceptorship in Veterinary Technology – 4

<u>Total 9 = 6th Semester, Spring</u>

Semesters that have <6 VET-course credit hours will not qualify for financial aid unless taking general education course

Total Credits for the A.A.S. Degree in Veterinary Technology = 68

¹ Students may substitute with SDV 100
² See social/behavioral science courses listed under General Education Electives.
³ See humanities/fine arts courses listed under General Education.